



2000 Cahuilla Lodge

*Fall Fellowship*

Sept 8-10 at Camp Emerson

*Chapter Chiefs*

*Resource Book*

*June 2000*

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2000 Cahuilla Lodge  
*Fall Fellowship*  
 Sept 8-10 at Camp Emerson

- ▶ CHAPTER COMPETITIONS
- ▶ CHAPTER SPIRIT
- ▶ LODGE OFFICER ELECTIONS
- ▶ MEET THE NEW VIGIL MEMBERS
- ▶ PINWOOD DERBY RACE
- ▶ LODGE LEADERSHIP DEVELOPMENT
- ▶ ATTAIN BROTHERHOOD HONOR
- ▶ HAVE FUN!

**\*\*EARLY BIRD FEE\*\***

ONLY ***\$16*** if paid for  
BY SEPT 1st,

Regular Fee will be \$22.00 for payment after  
 9/1/00 and walk-up payments.

Any questions should be directed to: Peter Mandery Sr., Lodge Adviser, (909) 677-2568, beaverpete@juno.com  
 or Vinney Williams, Lodge Chief, (760) 256-7917, vinney@snakepower.org

Clip & Send

.....  
 YES!! I want to be part of the biggest Cahuilla Lodge event of the year!  
 (check the appropriate box)

\*EARLY BIRD\* I will be bringing \_\_\_\_\_ person(s) and have  
 enclosed (@ 16.00) \$\_\_\_\_\_

After Sept. 3rd I will be bringing \_\_\_\_\_ person(s) and have  
 enclosed (@ 22.00) \$\_\_\_\_\_

I will also be sealing my ties of Brotherhood. I have included an  
 extra \$8.50 (fee includes new sash)

For Office Use Only:

Receipt# \_\_\_\_\_  
 Date Rec'd \_\_\_\_\_

Send to:

2000 OA Fall Fellowship  
 CIEC-BSA  
 1230 Indiana Ct.  
 Redlands, CA 92374-2896

Name	Chapter	Phone #	Youth/Adult
1. _____	_____	_____	_____
2. _____	_____	_____	_____
3. _____	_____	_____	_____

**MUST BE COMPLETED IF UNDER 18 YEARS OF AGE!!!**

**Name of Minor** \_\_\_\_\_ **Date of Birth** \_\_\_\_\_

**I/We give permission for my/our son to attend the scheduled event to be held on its corresponding registered date. I/We also authorized the California Inland Empire Council, Boy Scouts of America, or such substitute, as designated, as an agent for undersigned, to consent to an X-ray examination, anesthetic, medical, dental, or surgical diagnosis or treatment, and hospital care for the above minor, which is deemed advisable by, and to be rendered under, the general or special supervision if any physician or surgeon, licensed under the Provision of Medicine Act, or any Dentist licensed under the Dental Practice Act, where such diagnosis or treatment is rendered at the office of said Physician or Dentist at a hospital, Scout Camp or elsewhere.**

**PLEASE PRINT CLEARLY SO IT CAN BE READ**

**Parent/Guardian** \_\_\_\_\_ **Signature** \_\_\_\_\_

**Address** \_\_\_\_\_ **City** \_\_\_\_\_ **Zip** \_\_\_\_\_

**Home Phone #** \_\_\_\_\_ **Work Phone #** \_\_\_\_\_

**We are covered by medical insurance ( ) YES ( ) NO**

**Insurance Company Name** \_\_\_\_\_

**Policy/Group #** \_\_\_\_\_ **Date** \_\_\_\_\_

**Alternate Person to Contact** \_\_\_\_\_ **Phone #** \_\_\_\_\_

# Fellowship Code of Conduct

**The general welfare of any group depends upon the conduct of each individual member of that group. As an Arrowman, I understand this and on my honor I pledge the following:**

- 1. I will observe the Scout Oath, the Scout Law, and the OA Obligation as the Law of the Fellowship.**
- 2. I will wear a complete Scout or Explorer uniform at all times when appropriate, I will wear an OA sash only with my uniform or when in Indian attire.**
- 3. I will attend all general sessions and assemblies called by the Chapter or Lodge.**
- 4. I understand that certain items may not be purchased, possessed, or used at the Fellowship or on site. These include alcoholic beverages, illegal narcotics, firearms, explosives, ammunition, or knives with a blade of over three and three quarter inches. I will refrain from gambling and use of any foul language during the Conclave.**
- 5. I will refrain from smoking if I am under 18 years of age and if over 18, will smoke only in designated areas.**
- 6. I will not leave the Fellowship site or enter a restricted area without the permission proper authority.**
- 7. I will observe a quiet period from taps to reveille.**
- 8. I understand that speed limits and traffic rules are strictly enforced for everyone's safety. I will park only in designated areas and will refrain from using a vehicle during the Conclave unless issued a driving/parking pass.**
- 9. No open flames are allowed anywhere on site.**

**I have read the above 2000 Fall Fellowship Code of Conduct and on my honor as a Scout/Scouter, will abide by the Code.**

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**Signature**

## Fellowship Dress Code

At all times during the Fellowship, participants should be encouraged to wear full class "A" uniform. During some parts of the Conclave, Participants are permitted to wear a class "B" uniform. These occasions include sports and ceremonies, lunch, and free times. Keep in mind, however, that during assemblies, breakfast and dinner, training, religious services, and for all of the shows, Arrowmen must be in class "A" uniform, he or she will be asked to return with the necessary articles.

Fall Fellowship Awards (revised and approved by the Lodge Executive Committee on July 21, 1993).

**NEGAMI AWARD** - Given to the overall best chapter at the Fall Fellowship

There is no standard guidelines given for this award. It is at the direction of the Fall Fellowship chairmen with the approval of the Lodge Chief.

**CHAPTER EXCELLENCE AWARD** - Given to the overall best chapter in the given fiscal year.

This award is administrated by the year's Lodge First Vice-Chief. The guidelines for this award are outlined below. A judging panel of three individuals including the past and incoming First Vice-Chief, and one individual approved by the Lodge Chief will score each chapter "book" and average the scores to determine the winner.

1. Each chapter shall compile a notebook, organized in a manner consistent with the organization of the Chapter Excellence Program (LEP).
2. The book shall be divided into seven (7) sections, as described below. All relevant material should be contained within these sections. At the beginning of each section, a typed report is to be placed, summarizing the information located within that section. The supporting evidence is to be placed after the summary.
3. Scoring: all seven sections are worth a maximum of nine points, for a total of 63 points.
4. The sections are as follows:
  - 1) Membership
    - a) elections
    - b) brotherhood retention
    - c) phone calling committees
  - 2) Administration
    - a) publications (newsletters, etc.)
    - b) records and reports
  - 3) Induction
    - a) ceremonies
    - b) preparation
  - 4) Service
    - a) service projects
    - b) camping assistance
  - 5) Outdoor Program
    - a) camping promotion
  - 6) Program Participation
    - a) activity attendance
    - b) other chapter programs
  - 7) Improvements

The winner will be announced at the Fall Fellowship, with the awarding of the updated plaque at the Lodge Banquet.

**SPIRIT AWARD** - Given to the chapter at Fall Fellowship that best demonstrates positive spirit (i.e. good behavior, cheers, etc.).

This award has no set guidelines for the determination of the winner, rather it is up to each individual voting member to see who they believe is worthy to be chosen. The voting members include: the past year's Lodge Officers, the Fall Fellowship Chairmen, all Section, Region, or National Officers from our Lodge, and any guests to the Fall Fellowship we may have. The panel will keep voting until one chapter receives a majority of votes, dropping the one with the least votes if a majority is not yet met.

The winner will be announced at the Fall Fellowship, with the awarding of the updated plaque at the Lodge Banquet.

# **Camping Promotion Competition**

Camp promotion competition will be on the display/presentation. Judging criteria for each category is listed below. Awards will be given to the top three chapters, a judge is required for each chapter and a equal number of youth and adult judges must be present. The judges will not be identified and will go from booth to booth observing then scoring.

ALL CHAPTERS MUST TAKE PART IN THE CAMP PROMO COMPETITION!

## **Static Display / Presentation**

This category is to judge the display/presentation that might be set up at council/civic events by the Order of the Arrow to promote Scout camping.

Appearance(10 points)

Is the display manned? Are they in full Class "A" Scout uniform? Did they promote their council camping programs?

Comprehension(10 points)

Did the presenter speak slowly and clearly? Did he make himself understood? Was he knowledgeable of the topic?

Presentation/Staging(10 points)

Is there a booth or display area? Are there visual aids? Is there identification of the Order of the Arrow? Are there pictures? Is the display well put together with thought and planning?

Resources(10 points)

Are there current event fliers or an up to date Council calendar? Are there copies of the Lodge where to go camping guide? Are there fliers or information about their Council camp programs?

Impression(10 points)

Did the display/presenters leave you with a better understanding of camping in their council?

**INDIVIDUAL EVENTS** - The individual events are designed to give everyone a chance to take part, even if they are with a small chapter grouping.

Sandpainting - We need judges and well as sand for this events. It can be held on the bridge near the parking lot.

Basketball Shoot - For this and the Basketball team sport we will need a hoop with a portable base, if any one has one and would like to bring it then we can use it for competetion.

Darts - Any dart board will do, we have access to a electronic board with platic darts. The problem is a place to compete, we need a wall that would not noticea few holes, side of a canoe shack or something of that nature

Archary - We could probrobly get the tools (bowes, arrows, ect.) but will we be able to use the range at camp.

Pinewood derby - This event will be broken up into 4 categories (Ordeal, Brotherhood, Vigil, and Open). Standard Pinewood Derby rules will apply to all of the categories except open. We have a track that will be coming to fellowship.

Brotherhood run - A foot race around a course at camp, it could be a relay race if demand is there. We could also set up barriers to make it an obstical course

**TEAM EVENTS** - These are the events that most arrowmen are used to and is a great place to show chapter spirit. For all of these events the ball is needed, a net is also needed in the case of volleyball.

Volleyball

Football

Soccer

Basketball

# **Ceremonial Team Competition**

## **Purpose**

The Purpose of ceremonial competition is to improve ceremony standards in lodges by providing an opportunity for teams to view each other in action, allowing for a sharing of performance techniques. Teams should constantly be motivated by the desire to improve.

## **Guidelines**

1. All team members must be from the chapter entering the team with their current dues paid, and be registered members of the Boy Scouts of America.
2. Each team member must be under the age of twenty-one.
3. Chapters may submit more than one team for competition. However, individuals may perform with only one team on each category. An individual may compete in more than one ceremony if he is from a different category. Multiple teams will be judged as time permits.
4. The ceremony team must be an active team participating in ceremonies within the lodge.
5. Each participant in the ceremony competition must be in American-style dress. All characters should be of the same tribe so as to blend in with each other. No face or body paint or wigs will be allowed.
6. Parts must be fully memorized. Individual team members may be disqualified for evidence of omitting or garbling the text. Omissions or garbling may also result in points being deducted from the score.
7. In order to be eligible for competition, each chapter entering a team must also provide a judge to assist in running of the competition event. These individuals will be assigned to serve but will not judge their own lodge. See Judging requirements below.
8. Judging on the teams will be based on the following: expressiveness, speech, motion, and mannerisms, understandability, and accuracy and memorization. In addition, lodges will be evaluated on teamwork, smoothness and effectiveness of staging techniques, costuming and the composite impression the team creates.

## **Competition Categories**

1. Pre-Ordeal  
Competition will cover the Pre-Ordeal Ceremony and will be judged upon the most recent version of the ceremony.
2. Ordeal  
Competition will cover the Ordeal Ceremony and will be judged upon the most recent version of the ceremony.
3. Brotherhood  
Competition will cover the Brotherhood Ceremony and will be judged upon the most recent version of the ceremony.
4. Arrow of Light  
Competition will cover the Arrow of Light Ceremony and will be judged upon the version for perform, teams must supply a script.

## **Competition Awards**

Three categories of awards are presented. Each team is eligible for an "Honor," "Merit," or "Standard" rating based on the total points earned. In addition the top three teams will receive additional recognition. Individuals will also be recognized for best performances in each of the positions.

## Other Ideas

**VIGIL BREAKFAST** - Need patch design and someone to help Scott Hatton with contacting vigils and helping with ceremony.

**PATCH DESIGN** - What do we want? Round? Square? Rhombus? Do we even want one? An idea that came up is to give out name tags such as the one on the right.

